# FEARN



# **SANTA FE COUNTY SHOOTING SPORTS RULES**

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**County Contest Overview** 

# Schedule:

- April 4<sup>th</sup> Air Pistol and Air Rifle (Senior only) SF County Extension Office (Small Animal Barn)
- April 5<sup>th</sup> All Archery and Rifle Big Horn Gun Club, Moriarty
- April 6<sup>th</sup> All Shotgun, Muzzleloader and Pistol- Northern Rio Grande Sporting Club, La Puebla
- 1. All members must be enrolled in a shooting sports project to participate in this contest.
- 2. All contest registrations must be approved by an official Santa Fe County 4-H Shooting Sports coach. Coaches will approve registrations based on members meeting the THREE practice requirement.
- 3. There will be a fee to participate in this contest. The contest fee is \$3 per discipline. This fee will be due at the contest.
- 4. Exhibitors will be required to shoot during the time slot they registered for. If you do not arrive for the time you were registered for, you will not be guaranteed a shooting time.
- 5. Exhibitors should plan to arrive 15 minutes prior to your assigned start time. We will check all equipment, confirm your disciplines, and collect your contest fees. **Please bring exact change**. Checks will be accepted.
- 6. Novice and Junior participants **WILL NOT** take a written exam at the county level, but please note that a written exam is required at the district level.
- 7. All participants will be required to provide their own firearms, ammo, and safety gear. If you plan to use a county firearm you must make those arrangements with your coach ahead of time.
- 8. Scoring for all contests will be done by contest superintendents. All decisions by superintendents are final.
- 9. In the event there is a tie, Superintendents will determine the tie breaker.
- 10. Participants should plan to leave the range at the conclusion of their contest. Our goal is to limit the amount of people at the contest. Please do not bring extra spectators if you can help it.
- 11. This contest will follow all COVID Safe Practices.
- 12. Parents and spectators will be required to stay behind the official barrier at the range. **Parents WILL NOT be permitted on the line while contestants are shooting.**
- 13. Dress warm! The weather could be cold and windy!!!
- 14. We are very fortunate to be working with the Northern Rio Grande Sporting Club and Big Horn Gun Club for our contests. We ask that everyone respect the area while we are out there and have fun!

\*\*\* We are aware that our county shooting contests are the same day many other activities. The spring season is very busy and we do our best to accommodate everyone's busy schedule. There will not be another option for contestants to qualify for district/state shoots.

# Directions to Northern Rio Grande Sporting Club (From the south):

On 84/285 North, go 5.3 miles north of the US 502 interchange (Pojoaque). Turn right on La Puebla Road (CR 88 - traffic light). Drive 2.0 miles on La Puebla Road. Turn right on Arroyo Alamo East and proceed for 0.4 miles. The club entrance is on the right.

Physical Address: 42 E. Arroyo Alamo, La Puebla, NM

# Directions to Big Horn Gun Club (from Santa Fe)

From 344 in Edgewood take 66 East to Lexco Rd Travel South on Lexco and turn West on Martinez Turn south on Torrance County Park Rd and follow signs to to the range

Torrance Park Rd, Moriarty, NM 87035 goo.gl/maps/CUmnEfHUt6SH1w6W8



# **Archery Contest**

### **4-H ARCHERY CONTEST OBJECTIVES**

To assist 4-H members to learn and practice the rules of archery in a safe and sportsmanlike manner and to achieve an advanced degree of proficiency.

### AGE CATEGORIES

	Novice	Junior	Senior
Grade*	3rd, 4th, 5th	6th, 7th	8th and up
Age as of January 1 of	8 year olds in the 3rd	11 year olds in the 6th	13 year olds in the 8th grade;
the current 4-H Year	grade, 9 year olds, 10	grade; 12 year olds; 13	14 year olds; 15 year olds; 16
(October- September)	year olds, 11 year olds in	year olds in the 7th grade	year olds; 17 year olds; 18
	the 5th grade		year olds; Youth who are 19
			by December 31 of the
			current 4-H year are not
			eligible to enroll as a 4-H
			member.

# **NOVICE AND JUNIOR DIVISION RULES**

### Archery Match Events

### Overview

- There are four archery events/categories
  - Recurve Bare Bow
  - Recurve Sighted
  - Compound Bare Bow
  - Compound Sighted
- All four categories will shoot the same course, and need to correctly declare their category at registration and on their score card.

### **General Rules**

- Shooters stand with one foot on each side of the shooting line
- No coaching permitted on the shooting line
- Target faces may not be touched until they are scored
- Arrows (not a paper break) touching a dividing line shall count for the higher value
- After arrows are scored, the holes shall be marked
- In case of a rebound, pass through, or equipment failure, the archer stops shooting and holds their hand up above their head to call a judge

- Bows may be drawn with or without an arrow at the shooting line
- Arrows are scored and re-scored on score sheet in descending order
- There will be a 5-foot safety zone between the coaches, non-shooting competitors, or spectators and the competitors
- There will be a 5-fool safety line from the targets for pulling arrows
- Any archer that shoots too many arrows, shoots before the start signal, or shoots after the signal to stop shall forfeit the highest scoring arrow for that end
- An arrow shall NOT be considered shot if: the archer can touch it with his bow without moving his feet from their position on the shooting line the target face or buttress blows over
- There is to be a caller, puller and recorder at each target (it can be the shooters)
- All Score cards should be double checked before being signed and turned in. If there is an error in addition, the lowest score will be used. Any changes or alterations to the scorecard must be initialed by the judge

### Whistle Commands

- **2 whistles** = go to the shooting line (shooters may nock arrows but not raise the bow)
- **1 whistle** = shoot (raise bow, draw and release)
- **3 whistles** = retrieve arrows
- Series of whistles or "stop or cease fire" = emergency, stop shooting

	PERMITTED	NOT PERMITTED
RECURVE BARE BOW	<ul> <li>Gloves, tabs or fingers shall be the only legal releases</li> <li>2 3/8" maximum overdraw</li> </ul>	No sights or releases No stabilizer or counterbalance may be used
RECURVE SIGHTED	<ul> <li>One adjustable sight pin or multiple hunting style sight pins may be used</li> <li>Clicker and kisser buttons permitted</li> <li>Participants may have as many sight pins as deemed necessary</li> <li>Torque compensators are permitted.</li> </ul>	No string peeps and mechanical release aids.
COMPOUND BARE BOW	<ul> <li>Gloves, tabs or fingers shall be the only legal releases</li> <li>2 3/8" maximum overdraw</li> </ul>	No sights or releases No stabilizers or counterbalance may be used
COMPOUND SIGHTED	<ul> <li>Sights and stabilizer may be used</li> <li>Mechanical releases allowed (not required) provided it is hand operated and supports the draw weight of the bow.</li> <li>2 3/8" Maximum overdraw</li> </ul>	No electronic, telescopic or magnified sights allowed
ARROWS FOR BOTH DISCIPLINES	Must meet AMO minimum weight standard; 5 grains arrow weight per pound bow peak draw weight.	No arrows larger than 27/64ths in diameter are permitted.

\*\*All bows are subject to a random draw weight test on the day of the contest. If bows are not at or less than the 60 lb. draw weight, contestant will be disqualified from the archery contest.

### TARGET COURSE

Target	NAA 40 cm
DistanceNovice: 10 yards and 15 yardsJunior: 15 yards and 20 yards	
Course of	Novice: 3 ends of 5 arrows shot at 10 yards and 3 ends of 5 arrows shot at 15 yards
Fire	Junior: 3 ends of 5 arrows shot at 15 yards and 3 ends of 5 arrows shot at 20 yards
Time Limit	5 minutes per 5 arrow end
Scoring 10-1 from the center outward, compound teams will score inner 10's	
Rules	World Archery Rulebook. <u>https://worldarchery.org/rulebook</u> 4-H Archery Project Literature
Information	http://worldarchery.org/rulebook

# **SENIOR DIVISION RULES**

### **ARCHERY MATCH EVENTS**

- Recurve
- Compound

<u>Recurve and compound archery are different competitions with different teams BUT will shoot the same events.</u> Even though the two governing bodies for the two events have slightly different requirements or restrictions-for the sake of simplification- this 4-H match will use one standard for equipment – for all events. Procedural rules, course of fire, scoring, etc. will follow the NGB unless otherwise noted.

### Match Equipment Standard:

	PERMITTED	NOT PERMITTED
RECURVE ~ Longbows & Recurve Bows	One adjustable sight pin or multiple hunting style sight pins may be used; clicker and kisser buttons permitted; Participants may have as many sight pins as deemed necessary; Torque compensators are permitted. 60 lb. maximum draw weight.	String peeps and mechanical release aids.
COMPOUND	Release aids, String peeps, optical sights, spirit levels; 60 lb. maximum draw weight. Multiple pin sights allowed.	Overdraws may not place the arrow rest further than 6 cm from the pivot point of the bow.

ARROWS FOR BOTH	ROWS FOR BOTH Must meet AMO minimum weight	
DISCIPLINES	standard; 5 grains arrow weight	in diameter are permitted.
	per pound bow peak draw weight.	

### FITA ROUND (1/2 FITA)

Target	122cm and 80 cm faces, 5-color face
Distance	60, 50, 40 and 30 meters in that order
Course of Fire	3 ends of 6 arrows each from 60 and 50 meters 6 ends of 3 arrows each from 40 and 30 meters
Time Limit	4 minutes per 6 arrow end and 2.5 minutes per 3 arrow end
Scoring	10-1 from the center outward, compound teams will score inner 10's
Rules	NGB Rules; USA Archery/FITA FITA
Information	http://worldarchery.org/rulebook

### 3-D ROUND

Targets	3-D targets as selected and placed by the management.
Distances	Unmarked distances from 5 to 50 yards Recurve: Maximum distance: 40 Yards Compound: Maximum distance: 50 Yards
Course of Fire	Number of targets determined by management, 30 arrows for score In consideration of time, no shooter may glass the target from the shooting stake after taking his or her shot. Participants may glass the target prior to shooting, but are reminded of the time restriction for their shot. No adjustment of sights will be allowed after an archer has drawn and letdown. No adjustment of sights will be allowed after an archer has glassed the target while at the shooting stake.
Time Limit	Shooters will move through the course expeditiously and avoid delays. 2-minute time limit to shoot once archer has approached the shooting stake Lost arrows search is limited to 2 minutes.
Scoring	<ul> <li>Scoring lines - The lines between scoring zones on the target are part of the higher value area. Archery Shooters Association (ASA) scoring will be used-Scoring is as follows. Center kill zone hits - +12, second kill zone- +10 outer kill zone +8, non-vital hits - +5 (no horns or hoofs), and clean miss</li> <li>Shaft location - The location of the shaft in the target will determine the point value of the shot. Shafts touching a higher value scoring zone will receive the higher score.</li> <li>Initialing the score card - Both the scorer and the shooter will initial the score card to affirm their agreement on the score awarded.</li> </ul>

NGB Rules	http://iborarchery.com/wp-content/uploads/IBO-Rules.pdf	

# **Air Pistol Contest**

# Senior Age Division ONLY

All events are "single pistol" matches, meaning participants are to shoot the entire course of fire of that event with the same pistol. No pistol changes will be allowed between stages. Only one pistol per shooter allowed on the line. When not cased and not in use all air guns are required to use a CBI (Clear Barrel Indicator) in place except as permitted by range officer

### **SLOW FIRE -BULLSEYE**

-	
<u>TARGET</u>	NRA B-40 or B-40/4
<b>DISTANCE</b>	10 meters
<u>COURSE OF</u> <u>FIRE</u>	40 shots, 10 shot strings, 5 shots per bull
TIME LIMIT	1½ minute per record shot (15 minutes per string)
	10 min preparation time, 15 min for unlimited sighting shots.
EQUIPMENT	Any 4.5 mm (.177 cal.) compressed air, CO2 or pneumatic air pistol that conforms to the pistol specifications listed here or in the NGB rules Pistol weight: 1500-gram maximum (3.3 lbs.) Trigger pull weight: 500-gram minimum Pistol must fit within confines of a box having inside dimensions of 420mm x 200mm x 57mm* (approximately 16.53" x 7.87" x 2.25"). Only open sights are allowed. Optical, mirror, telescope, laser-beam, electronically projected dot sights, etc. are prohibited. *(50 mm modified to 57 mm for 4-H, to accept standard Daisy air pistol grips)
SHOOTING POSITION	The athlete must stand free, without any artificial or other support, with both feet and/or shoes completely within the firing point. The pistol must be held and fired with one (1) hand only. The wrist must be visibly free of support.
RULES	International Shooting Sport Federation and USA SHOOTING. See all sections that apply at <u>http://www.usashooting.org/7-events/usasrules</u> i.e., USA Shooting General Regulation Rules; USA Shooting General Technical Rules; USA Shooting Pistol Rules; USA Shooting Rule Update.

TIE BREAKERS	USAS General Technical Rule 6.15.1.	
	<ol> <li>The highest number of inner tens;</li> <li>The highest score of the last ten (10) shot series working backwards by 10-shot series in full ring scoring (not inner tens or decimals) until tie is broken.</li> <li>If not yet broken, refer to 6.15.1 for further details.</li> </ol>	

### AIR PISTOL SILHOUETTE

TARGET	1/10 scale metallic silhouettes
DISTANCE AND	10 chickens at 10 yards, 10 pigs at 12.5 yards, 10 turkeys at 15 yards, 10
COURSE OF FIRE	rams at 18 yards in banks of 5 targets and shooting from left to right on
	each bank of targets
	30 seconds ready time and 2 ½ minute firing time for each bank of 5 targets
EQUIPMENT	Any air pistol .177 caliber, equipped with any sights that do not
	project an image on the target and having a safe trigger.
SHOOTING POSITION	Only standing positions may be used, two-hand holds permitted but the
	hands and arms must be free of the body and may not touch beyond
	the wrists (NRA Rule 5.8).
SCORING	Any target knocked over or knocked off the stand in sequence is scored
	as a hit (+1). Targets missed, spun but not knocked down, or hit out of
	sequence is scored a miss (0).
RULES	NRA Pistol Silhouette Rules CS16830 (Most recent printing)
	https://competitions.nra.org/media/7824/nra-silhouette-pistol-
	<u>rulebook.pdf</u>
INFORMATION	http://compete.nra.org/documents/pdf/compete/RuleBooks/Sil-p/sil-p-
	book.pdf
TIE BREAKER	Ties will be broken first by total number of rams counted for score. If a tie
	remains, then by the total number of turkeys; then by the number of pigs,
	and then by the number of chickens
SPOTTER	Each shooter may have one spotter with them on the firing line who may
	have scopes and binoculars to advise the shooter where shots are hitting.
	The spotter will also keep time and advise the shooter in a quiet voice. The
	spotter must be from the same team. The spotter may not touch the shooter
	or the shooter's equipment after the shooter assumes their position on
	the firing line.

# Air Rifle Contest

# Senior Age Division ONLY

# **General Rules**

### AIR RIFLE EVENTS

- 1) All air guns are required to use a CBI (Clear Barrel Indicator) when the gun is not being fired. (It is strongly recommended that CBI be bright orange.)
- 2) Only wadcutter & domed pellets are allowed ... No hunting pellets
- 3) Each event is equally weighted ... 600 points are possible in this contest

### NATIONAL STD THREE-POSITION SPORTER AIR RIFLE

TARGET	AR-5/10			
DISTANCE	10 meters or 33 feet			
COURSE OF FIRE	3 x 10. 10 shots each position: prone, standing, and kneeling in that order; (30 record shots - 300 points maximum)			
	3x10 COURSE OF FIRE			
	STAGE POSITION TIME LIMIT			
	PREPARATION AND SIGHTING	6 PRONE (Unlimited slighting shots)	8 minutes	
	RECORD FIRE	PRONE, 10 record shots	10 minutes	
	CHANGE OVER PRONE to STANDING SIGHTING STANDING (Unlimited sighting shots)		5 minutes	
			5 minutes	
	RECORD FIRE	STANDING, 10 record shots	15 minutes	
	CHANGEOVER	STANDING to KNEELING	5 minutes	
	SIGHTING	KNEELING (Unlimited sighting shots)	5 minutes	
	RECORD FIRE	KNEELING, 10 record shots	10 minutes	

EQUIPMENT	.177 caliber air rifles may not exceed 7.5 pounds; metallic sights are			
	permitted; trigger pull must be a minimum of 1.5 lbs. All air guns will			
	require the use of a CBI (Clear Barrel Indicator) when not being fired.			
	require the use of a CBI (Clear Barrer Indicator) when not being med.			
APPROVE	4.2.1, Approved Rifles/Air Rifles officially approved for Sporter Class air rifle			
RIFLES	competitions are the AirForce Air Guns Edge, Crosman CH2000 (CO2),			
See National	Crosman CH2009 (CO2 or compressed air), Daisy M599, Daisy			
Standard	M853/753/953/853CM (pneumatic), Daisy 888/887 (CO2), Daisy XSV40			
Three	Valiant (compressed air), Air Arms T200 (compressed air, with non-			
Position Air	adjustable cheek-piece and butt-plate) and the Champions Choice T200 (CZ			
Rifle Rules,	200T, compressed air, with adjustable cheek-piece and butt-plate). Daisy			
4.2/4.8	887/888 rifles may have 2010 model replacement stocks.			
CLOTHING	Shoes are restricted to soft, low cut, athletic or street shoes that do not extend above the ankles. No boots are permitted. A shooting glove may be worn, but no shooting jackets are permitted. Up to two sweatshirts are allowed. A pin or button may be used as a sling keeper in the prone or kneeling positions. Shooting shirts and 4-H shooting sports vests are permitted			
RULES	CMP 2018-2020 National Standard Three-Position Air Rifle Rules, 12 <sup>th</sup> Ed.			
INFORMATION	https://thecmp.org/wp-content/uploads/2021/04/3PARRules.pdf?vers=111722			

### SPORTER AIR RIFLE SILHOUETTE

TARGETS	1/10 scale, metallic silhouettes
DISTANCE AND COURSE OF FIRE	10 chickens at 10 yards, 10 pigs at 15 yards, 10 turkeys at 18 yards, 10 rams at 22-1/2 yards in banks of 5 targets and shooting from left to right on each bank of targets (300 points maximum – each hit is 7.5 points)
TIME LIMIT	15 second ready time and 2 ½ minutes firing time for each bank of 5 targets
EQUIPMENT	Current NRA Silhouette Rifle Rules with the following rule for Air Rifle: Any .177 caliber air rifle that does not exceed eleven (11) pounds in weight including sights, scope, mounts of conventional design utilizing springs, compress air/gas or pre-charged pneumatic air qualify for this event.

APPROVED RIFLES	Rifles that qualified for the 3-P and Standing events WILL be used for Silhouettes at the NM 4-H State Championships. Rifles will not weigh more than 11 lbs. with scope. No restrictions power of the scopes. Optical devices cannot project a beam on silhouettes.
SHOOTING POSITION	Rule 5.8 - Any standing position without artificial support. The rifle will be supported by the hands and one shoulder. All parts of one hand must be forward of the pistol grip. The chin may not rest on top of the comb. The stock may not be hollowed, altered or manufactured so as to facilitate chin contact. This does not preclude the use of abrasive materials or finishes. All Air Rifle Silhouette shooters must load and cock their own rifles.
SCORING	Targets knocked down or off the stand in order are scored as hits, other score as misses
RULES	https://competitions.nra.org/media/8911/2023-silhouette-rifle-rules.pdf
INFORMATION	https://materials.nrahq.org

# **Muzzle Loading Contest**

# Senior Age Division ONLY

### **MUZZLE LOADING RIFLE MATCH**

- All firearms must remain in case until given permission to remove by Range Officer (RO).
- All ramrods must be marked clearly to tell if a firearm is empty or has a load. We should be able to clearly and easily identify the difference between a loaded and unloaded firearm.
- Unless actively loading or firing, a ramrod shall always be placed in the firearm.
- If needed, coaches are expected to help clear or fix a firearm, WITH approval of RO
- No one may touch, clean, move, or load any rifle while anyone is down range.
- Any "one-hole group" shall immediately be brought to the attention of a RO.
- Only the competitor may challenge a shot or score.
- No unsafe rifles will be allowed to compete or continue a match.
- Once a match is started, a rifle may not be switched out unless it is declared unsafe or a malfunction. If so, it is no longer able to be used for the day.
- No "alibis". If you fail to load properly, all effort will be given to help clear the firearm, as quickly as possible, but does not allow added time to your match.
- Malfunctions (does not include improper loading) have up to 20 minutes to repair or replace rifle. Make up time may go to another relay to prevent other shooters having a delay of match.

EQUIPMENT	Rifle: Any traditional or non-traditional NMLRA Conventional muzzle loading rifle (in-lines permitted);		
	Sights: Metallic – non-traditional permitted (open or aperture);		
	Position: Standing – no slings;		
	Ignition: percussion cap, or flintlock. Number 209 primers are permitted; Maximum charge of 60 grains of black powder or its equivalent is allowable. There are no limits on the caliber.		
	All events are restricted to patched rounds balls only.		
	Spotting scopes are permitted.		

NGB RULESNMLRA Muzzle Loading Rifle, Pistol and Shotgun-except as note (January 2020 Edition). No open powder containers are permitted o firing line except when powder is actually being measured. Any op- container will become the property of the range officer. A separate powder measure must be used to carry the powder from the contain the muzzle of the gun. Powder is to be measured by volume, not we on the line. No pre-measured loads allowed. No rifle may be capped primed until on the firing line and the command to fire has been giv the range officer. No wooden ram rods are permitted on the firing line ad or clean guns.	n the en er to sight, l or en by
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### 50 YARD NOVELTY – Bottles and Haffner Critters Combo

TARGET	NMLRA Bottle Target (TG2427) and NMLRA Haffner Combination		
	Target (TG901)		
DISTANCE	50 yards		
<b>COURSE OF FIRE</b>	5 record shots on each target. 1 per bull (10 record shots).		
TIME LIMIT	40 minutes total running time. 20 minutes on Bottles, 20 Minutes on		
	Haffner Critters (10 record shots total).		
PROJECTILE	Patched soft lead round ball only.		
SCORING	Bottles: as outlined on the target. Completely within neck-10 pts.;		
	nicking the neck-7 pts.; within body-5 pts.; nicking the body-3 pts.		
	Haffner: highest scoring area touched by ball (Note: The latter is less		
	stringent than standard NMLRA scoring).		
	stillent than standard ravieller scoring).		

### 50 YARD BULLSEYE

TARGET	NMLRA 100 yard 8 ring targets (TG2406)	
DISTANCE	50 yards	
COURSE OF FIRE	10 shots standing. Sight-in shots permitted, but as part of the total	
	running time.	
TIME LIMIT	40 minutes total running time. May be run in 2 series of 5 shots (20 minute	
	a am a a l	
	series).	
PROJECTILE		
PROJECTILE	Patched soft lead round ball only.	
PROJECTILE SCORING	Patched soft lead round ball only.	
	Patched soft lead round ball only.Highest scoring area touched by ball. Note: The latter is less stringent	
	Patched soft lead round ball only.	

# **Shotgun Contest**

### **4-H SHOTGUN CONTEST OBJECTIVES**

To assist 4-H members to learn and practice the rules of shotgun in a safe and sportsmanlike manner and to achieve an advanced degree of proficiency.

### AGE CATEGORIES

	Novice	Junior	Senior
Grade*	3rd, 4th, 5th	6th, 7th	8th and up
Age as of January 1 of	8 year olds in the 3rd	11 year olds in the 6th	13 year olds in the 8th grade;
the current 4-H Year	grade, 9 year olds, 10	grade; 12 year olds; 13	14 year olds; 15 year olds; 16
(October- September)	year olds, 11 year olds in	year olds in the 7th grade	year olds; 17 year olds; 18
	the 5th grade		year olds; Youth who are 19
			by December 31 of the
			current 4-H year are not
			eligible to enroll as a 4-H
			member.

### SHOTGUN CLASSES

Trap- Novice Age Division Trap and Skeet- Junior and Senior Age Divisions

### **COURSE OF FIRE**

The shooting match will be conducted using the following guidelines; All Novice will shoot 25 clay targets, TRAP ONLY. Junior and Senior age 4-H members will shoot 50 clay targets – 25 trap and 25 skeet.

### SHOTGUN SHOOTING PROCEDURES

### **Ready Position**

The ready position for calling the target will be either on or off the shoulder, whichever way the shooter is more comfortable shooting. A legal target is a whole clay bird that is thrown from the trap in a prescribed light pattern within the five-second time limit after the participant calls for the target. Targets broken by the trap or another obstruction will not be scored. These are illegal targets and will be re-thrown for the participant, regardless of whether or not the participant fires at the target. Skeet

Each team or squad of individuals with their instructor will be allowed (as a group) to see one legal target from each trap prior to shooting the contest at the station. The competitor shoots his/her quota of targets, then the next participant steps forward and repeats the sequence until all individuals and team members have had their turn at the station. All team members shoot all targets, then rotate

stations as a team. Each shooter will shoot 25 targets. The first time the shooter misses a target, the "option" shot must be taken regardless of the station. If the shooter shoots all eight stations without missing a target, the "option" shot will be taken at the last station.

### Trap

Each team or squad of individuals with their instructor will be allowed (as a group) to see one legal target from the trap prior to shooting the contest. The competitor will begin at one station (assigned by the range officer), will shoot five (5) targets at that station then rotate clockwise through the event until all positions have been shot by each competitor. Each shooter will shoot 25 targets. The first shooter will shoot his/her first target, the second shooter will shoot his/her first target and so forth until the last shooter has shot his/her first target. The first shooter will shoot his/her second target at the first station and so forth until the last shooter has shot his/her first to the next station and repeat the sequence.

### SCORING

Scoring will be done by selected officials. Only legal targets will be scored and the scorer will be sole judge of whether or not a target is broken. Officials may ask for assistance from the trap puller or the range official if they feel their assistance is required.

Scorers will call "dead" for any target successfully hit (or bird "shot dead"); scorers will call "lost" for any target missed (or bird that "gets away"). Any challenge to the call must be made immediately by the participant. The final decision will then be made by the scorer with assistance from the trap operator and/or the range official. The decision of the official is FINAL.

# Santa Fe County 4-H Shooting Sports Small Bore Pistol Contest Senior Age Division <u>ONLY</u>

### **SMALLBORE PISTOL MATCH EVENTS**

The Youth Safety Handgun Act, as included in the Gun Control Act of 1968, puts restrictions on the use and possession of handguns by youth under 18 years of age. Youth participating in National 4-H Shooting Sports Invitational must, at all times, follow all provisions of this act.

Therefore, event officials will require "the prior written consent of the juvenile's parent or guardian who is not prohibited by Federal, State, or local law from possessing a firearm." This written permission must be in possession of the youth – even if a parent/guardian is present. We suggest a simple statement, reduced to wallet size with the name of the youth, a parent's name, address, as well as their signature, and that of a witness and dates. The participant can laminate this card and keep it with the shooting kit or on their person. This document must be displayed at check-in. Failure to have this document will require the National Championships Committee to disqualify the shooter to avoid violation of federal law.

All smallbore pistols are required to use a CBI (Clear Barrel Indicator) when the handgun is uncased and not being fired. Cased pistols will be the last equipment to be brought to the range and the first to be removed from it.

All events are "single pistol" matches, meaning participants are to shoot the entire course of fire, with the same pistol. No pistol changes will be allowed between stages, and only one pistol per shooter is allowed on the line. Pistols may be replaced only if they are disabled or malfunctioning.

.22 pistol contestants please be aware that there can only be 2 participants sharing a pistol and **not used in the same relay**.

# CAMP PERRY ROUND (modified)

TARGET	NRA B-8
DISTANCE	25 yards
COURSE OF FIRE	10 shots slow fire; 15-timed fire and 15-rapid fire; (40 record shots)

TIME LIMIT	Slow fire: 5 minutes (10 shot string)		
	Timed fire: 20 seconds per 5 shot string		
	Rapid fire; 10 seconds per 5 shot string		
EQUIPMENT	<ul> <li>3.1.3 Standard Smallbore Pistol .22 caliber rim fire – The pistol may be any rimfire pistol, either semi-automatic or revolver. The pistol shall most closely match the description of a pistol of the NRA Production Division – except as noted in Rule 3.1.3 or a rule specified in this synopsis. A Production Firearm is one which is or has been a catalog item readily available to the general public equipped with factory notch and post sights. All standard safety features of firearms must operate properly. The firearm shall have no visible internal or external modifications except as noted in the NGB rules.</li> <li>Barrel length, including cylinder, not more than 10 inches.</li> <li>Trigger pull not less than 2 pounds.</li> <li>.22 caliber rimfire – long rifle</li> <li>Open sights only (4-H National Championship match rule). Rear sight may be adjustable, but sight radius no more than 10 inches.</li> </ul>		
SHOOTING POSITION	One-hand standing		
NGB RULES	NRA Conventional Pistol Rules CP16650		
INGD RULES			
	(January 2014 Edition)		
	http://compete.nra.org/documents/pdf/co		
	mpete/RuleBooks/Pistol/pistol- book.pdf		

# **Rifle Contest**

### **4-H RIFLE CONTEST OBJECTIVES**

To assist 4-H members to learn and practice the rules of rifle safety and sportsmanship and accuracy with firearms.

### AGE CATEGORIES

	Novice	Junior	Senior
Grade*	3rd, 4th, 5th	6th, 7th	8th and up
Age as of January 1 of	8 year olds in the 3rd	11 year olds in the 6th	13 year olds in the 8th grade;
the current 4-H Year	grade, 9 year olds, 10	grade; 12 year olds; 13	14 year olds; 15 year olds; 16
(October- September)	year olds, 11 year olds in	year olds in the 7th grade	year olds; 17 year olds; 18
	the 5th grade		year olds; Youth who are 19
			by December 31 of the
			current 4-H year are not
			eligible to enroll as a 4-H
			member.

## **GENERAL RULES**

### **RIFLE CLASSES**

There will be one class, Sporter Light Rifle, within each age group as defined under equipment

**Sporter (light) Rifle Class** - The intent of the Sporter (light) Rifle class is to provide a fair and competitive class for those shooters with low-cost, readily available rimfire rifles that are typically used for the informal target shooting and plinking or for small game hunting. Any rifle configuration or item of equipment that is not mentioned in these rules or that is contrary to the intent and spirit of these rules is prohibited. In case of unclear or rules not specifically provided for, the Range Officers decision shall be final.

• Any safe .22 caliber rimfire rifle chambered for the .22 long rifle cartridge that complies with the following requirements.

• All smallbore rifles are required to have the action open and a CBI (Clear Barrel Indicator) in place when the rifle is not being fired and is uncased. Either commercial or personally made flags are permitted.

• Ammunition any .22 caliber rimfire rifle chambered for .22 short, .22 long or .22 long rifle other than hollow-point

• The overall weight of the rifle may not exceed 7.5 pounds including sights and sling.

• All action types except fully automatic are acceptable so long as the shooter is capable of safely loading, firing, and extracting each round individually from all positions.

• Sporter Rifle triggers must be capable of lifting a three (3) pound weight when cocked.

• The sights will be open or peep (aperture), no scopes, or sights that project a laser beam.

• A single-point sling, not more than one and a half inches (1.5") wide may be attached to the rifle using a fixed, non-adjustable sling swivel (no hand stops). The sling may be used in the prone and kneeling positions, but not in the standing position. The sling must be of simple leather, synthetic or web strap with no special padding or construction.

• Specialized shooting clothing is prohibited in the Sporter (light) Rifle Class. Competitors that fall outside of these rules may be permitted to shoot in the Target Rifle class if they comply with the minimum Target Rifle requirements.

• Youth, parents, and leaders will be given one verbal warning for a safety violation or behavior. If the offense happens again, they will be asked to leave the contest and will not be allowed to finish the contest.

# NOVICE AND JUNIOR DIVISION RULES

### **NRA 3 Position**

### COURSE OF FIRE

A total of 30 shots will be taken in three positions – 10 per position

Positions: 1) Prone 2) Kneeling and 3) Standing

Each member will fire all positions in succession. Positions governed by the NRA Rules. (NRA Rules 5.6 to 5.12 define these positions.)

### SHOOTING TIME

TOTAL FIRING TIME: One (1) minute per record shot prone, two (2) minutes per record shot standing and one and one-half (1 ½) minutes per record shot kneeling. Total: 45min

### SIGHTING-IN SHOTS

Contestants may fire FIVE (5) sight-in shots at the sighting-in bull per position. Range Officials ONLY will mark flyers.

### **RECORD SHOTS**

Contestants will have 10/20/15 minutes per position to shoot for record. Only the Range Master will pull targets for scoring. If shooter pulls a target it will not be scored and will be given a score of 0. Flyers shot during competition should be pointed out to the Range Master. <u>Only shots initialed by the Range Master will be considered flyers when scoring targets</u>. Any shot on another bull must be declared by shooter to the Range Master immediately.

This process will be repeated for each position.

### TARGETS AND SCORING

Standard targets will be used for each position and age category. Targets will be used at a 50-foot range. A separate target will be provided for each of the three positions.

Light Rifle: NRA: A-32

The maximum number of points per target will be 100 for a total of 300.

Scoring will be performed by selected individuals following NRA Rules 14 and 15. Decision of the judges is final.

# SENIOR DIVISION RULES

### **NRA 3 Position**

### **COURSE OF FIRE**

A total of 60 shots will be taken in three positions – 20 per position

Positions: 1) Prone 2) Kneeling and 3) Standing

Each member will fire all positions in succession. Positions governed by the NRA Rules. (NRA Rules 5.6 to 5.12 define these positions.)

### SHOOTING TIME

TOTAL FIRING TIME: One (1) minute per record shot prone, two (2) minutes per record shot standing and one and one-half (1 ½) minutes per record shot kneeling. Total: 90min

### SIGHTING-IN SHOTS

Contestants may fire TEN (10) sight-in shots at the sighting-in bull per position. Range Officials ONLY will mark flyers.

### **RECORD SHOTS**

Contestants will have 20/40/30 minutes per position to shoot for record. Only the Range Master will pull targets for scoring. If shooter pulls a target it will not be scored and will be given a score of 0. Flyers shot during competition should be pointed out to the Range Master. <u>Only shots initialed by the Range Master will be considered flyers when scoring targets</u>. Any shot on another bull must be declared by shooter to the Range Master immediately.

This process will be repeated for each position.

### TARGETS AND SCORING

Standard targets will be used for each position and age category. Targets will be used at a 50-yard range. A separate target will be provided for each of the three positions.

Light Rifle: NRA: A-51

The maximum number of points per target will be 200 for a total of 600.

Scoring will be performed by selected individuals following NRA Rules 14 and 15. Decision of the judges is final.

### SMALLBORE SILHOUETTE RIFLE

### **COURSE OF FIRE**

A total of 40 shots will be taken at 4 distances – 10 per location

10 chickens at 40 meters, 10 pigs at 60 meters, 10 turkeys at 77 meters, and 10 rams at 100 meters

### SHOOTING TIME

TOTAL FIRING TIME: 15 second ready time and 2 ½ minutes per bank of 5 targets Total: 20min

### **EQUIPTMENT:**

Any safe smallbore rifle chambered for the .22 long rifle, long or short cartridge and weighing no more than 10 pounds 2 ounces with sights, any sights that do not project an image on the target or operate the trigger. Barrel no longer than 30 inches. No thumbhole stocks will be allowed. Must meet stock dimension and other requirements in NRA Silhouette Rules 3.1 and 3.2.

### SHOOTING POSITION

Any standing position without artificial support. The rifle will be supported by the hands and one shoulder. All parts of one hand must be forward of the pistol grip. Shooters will stand beside the table (either side) with rifle muzzles across the firing line.

### TARGETS AND SCORING

1/5 scale metallic silhouettes

Targets must be knocked down in order to be scored as hits. Targets not knocked down or hit out of order will be scored as misses.

The maximum number of points per hit will be 1 for a total of 40.

Scoring will be performed by selected individuals following NRA Rules 14 and 15. Decision of the judges is final.